



# **From the Collection:Child's Knock apart Furniture**

**SLQ Wiki Fabrication Lab 2024/04/27 09:05**

# From the Collection:Child's Knock apart Furniture



This workshop is the first in a prospective series that activates the collection through updating and parametisation

## Try-it (Staff) Version

This version is intended to be trialed using the try-it process.

## Rationale

Running workshops for SLQ staff is to:

- increase awareness and knowledge of The Edge programming
- invite feedback and participation

- include an introduction to Free and Open Source Software(FOSS) - Inkscape.
- include an introduction to parametric design

## Outcomes

- Basic bitmap image processing using GIMP.

## Tools

1. [Gimp](#) for image clean-up and processing

## Materials and Resources

# Workshop Outline

*10min*

## FOSS

Intro to Preparing for Cutting using - *10min*

- What is FOSS.
- When to use FOSS
- When to use non-FOSS
- What is GIMP?
- What is Coreldraw?

## Pick a Project

The workshop as a whole chooses a design **for all participants** to work on.

Use theses rules to inform your choice.

## Introduction to Gimp

*Basic bitmap processing to produce a two colour image - 15 min*

- Open chosen image in GIMP

- Selection and Navigation tools
  - crop
  - shear, cage or rotate
  - brightness and contrast
  - Blur and unsharp
  - convert to grayscale
  - export as a jpg.

## Introduction to Fusion 360

*Import to Fusion and Add to Sketch - 20 min*

- Selection and Navigation tools
- Trace bitmap tool
  - select best single scan method
  - adjust options (speckles, corners and paths)
  - Process and close
- Export as PDF

## Prepare for Cut in CNC

*Editing - 20min*

- Trim the fat - be ruthless
  - small shapes won't drop out
  - complex shapes will break
  - complex shapes take too long to cut

## Process

- Grab the file and open in Fusion360.
- create a sketch
- Get familiar with the selection and navigation tools
- Create a sheet of ply
- Scale your artwork to fit
- Select one shape to work on.
- Use the lines tools to trace
  - access individual points to correct glitches
  - **reduce nodes** (in the menu bar)
  - use the curve **smoothness slider** (in the menu bar)
- Drag your artwork to a panel

## CNC Ready checks

Check all ...

- Check
- Save your design as a DXF file onto the facilitators USB stick.

## Cutting and Assembly

1. Your facilitator will cut your design on the CNC Router
3. Take home and enjoy!

## Files

### CNC Router Settings