The GGR Pallete

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The GGR Pallete

There was a colour pallete as well as a texture pallet for GGR. The colour pallete was selected by the graphic designer at state library when they were working on the visual identity for GRR.

Why did we have a pallete?

There was a pallete so that everybody had a structure to work with. This pallete was used for every aspect of the project that used colour. Children and families worked with this pallete as well.

It was seen to be important to set a pallete so that colour was not overly used. So that it was used symbolically rather than as an afterthought or to make up for lack of ideas. This allowed for the design of the story worlds in the installation to shine through and the textures and choice of cardboard to play a role.

COLOUR PALLETE

The colours used were based on the SUGAR spray paint colours of and the amount that ended up being used is the number next to the name:

- 1. Dig a hole 6
- 2. Red Jam 8
- 3. Death 2
- 4. Cordial 3
- 5. Lemon Squash 12

We matched these colours to paint tins at Bunnings.

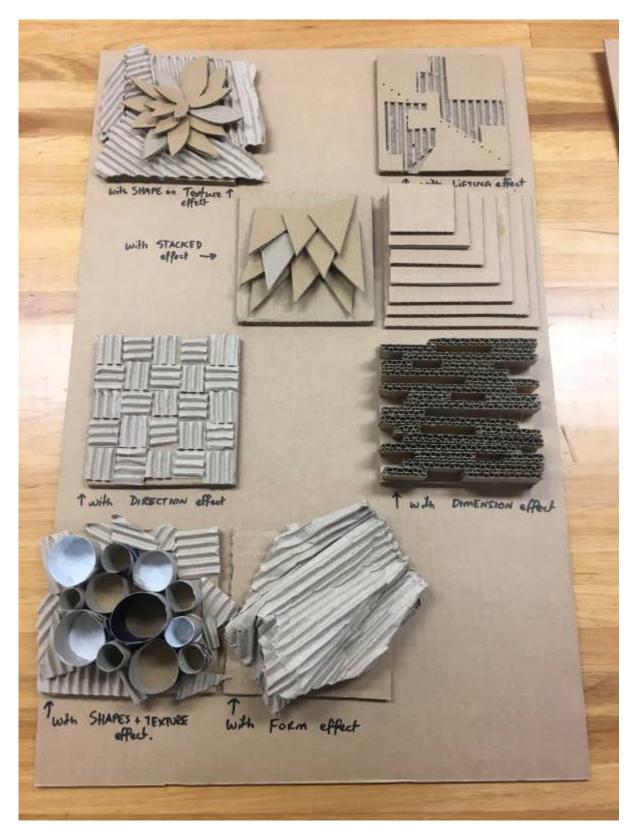
The amount of paint that we used:

- 1. Green: 1L
- 2. Red: .5L
- 3. Black: .5L
- 4: Blue: nothing
- 5. Yellow: nothing

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TEXTURE

This is based on the different types of cardboard that you can get: corrugated, 4mm, 8mm and also the thick xcore cardboard. There was also the use of EPS Insulation foam.



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