



# Designing the apocalypse

## 3

SLQ Wiki Fabrication Lab 2026/06/11 10:09

## Designing the apocalypse 3

This will be the third design session which is the second last one.

### The plan for Monday 23rd Oct 6-9pm

1. re cap
2. discuss time frame. does the collapse of tech see that they have enough time? any other ideas that want to get up?
3. solitude group work on assigning roles
  - Experience design role
  - Writing backstory/narrative
  - What the physical space looks like and design of it.
4. work on ideas (with eye to using a space - discuss what spaces are now available.)
5. test ideas with the group
6. work on ideas further
7. test again
8. reflect
9. goodbyes

### preparation

Water

Chips

Paper & pens

### Reflection

## Ideas that came out

## Photos