



# **QUT Workshop Report - 1 September**

**SLQ Wiki Fabrication Lab 2025/10/08 10:40**

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## Form Information

<b>This workshop was facilitated by:</b>	Mick Byrne, Sarah Winter
<b>Name of any other State Library staff present:</b>	Rozina Suliman (online)
<b>Workshop Date:</b>	2021-09-01
<b>Workshop Location:</b>	The Edge, SLQ
<b>How many Designed Things were sent into The Well?</b>	0
<b>Notes regarding Designed Thing Submission</b>	@@Notes regarding Designed Thing Submission@@
<b>List the Imagined Things number or name that was used as inspiration:</b>	@@List the Imagined Things number or name that was used as inspiration@@
<b>What did you think was successful about the workshop?</b>	The students reached a decision! The Glitch Forest in essence is comprised of Mycelium.
<b>What did you learn about the workshop?</b>	That it takes a while to teach collaborative process to those who have not encountered it before. The natural default is back to own work and ideas and interests. Some students adapt quicker than others.
<b>Can you share any ideas for future implementation?</b>	@@Can you share any ideas for future implementation@@
<b>Are there any immediate actions arising from this workshop?</b>	@@Are there any immediate actions arising from this workshop?
<b>Can you share any memorable moments or quotes from participants?</b>	NA
<b>What was/were your favourite Designed Thing/s from the workshop?</b>	The textures
<b>Did you capture any images, audio or video to share from the workshop?</b>	

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