



# **QUT Workshop Report - 4 Aug**

**SLQ Wiki Fabrication Lab 2026/01/12 05:05**

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This workshop was facilitated by: Sarah Winter, Mick Byrne, Rozina Suliman

Name of any other State Library staff present: Daniel Flood (at start)

Workshop Date: 2021-08-04

Workshop Location: Online

How many Designed Things were sent into The Well? 0

Notes regarding Designed Thing Submission

List the Imagined Things number or name that was used as inspiration: #69, #22, #55, #6, #3, #24, #0, #13, #75, #42, #1, #21

What did you think was successful about the workshop?

- check in and out helped measure the engagement in the activities and also gave students an opportunity to connect and voice how lockdown was effecting them
- Miro was great to use for collaborating online on concepts
- Participants engaged with the activities
- Break out rooms worked well

What did you learn about the workshop?

- It is helpful to combine creative forms to extract and dream on ideas, partially when working across disciplines as the QUT group are

Can you share any ideas for future implementation?

Are there any immediate actions arising from this workshop?

- add the Miro link for collaborative brainstorming and Padlet link for collaborative writing to the QUT Teams page
- add the Spirit of Grumpus making tips to Files section in QUT teams page
- Students given homework to design and build Spirit of Grumpus small sculpture with whatever paper and cardboard materials they have at home

Can you share any memorable moments or quotes from participants?

"More fun than I thought"

"Felt like going back to childhood"

What was/were your favourite Designed Thing/s from the workshop?

- The collective creative spirit of QUT students in starting to build worlds inspired by things from the well

Did you capture any images, audio or video to share from the workshop?