



# **BSH Fabrication Report 19**

## **Oct**

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## Cave

The cave was designed to allow children in to have quite, private, moment with the shy dragon. The end of the dragon tail popping out was specifically designed as a little invitation for children to explore whats inside.

The Cave entrance was deliberately kept relatively small to limit this interaction to one or two children at a time or adults who were prepared to get down on their hands and knees ( on a child's level) to enter the cave. A peek hole into cave at adult height was also added to the cave structure and a window is being constructed on the false wall nearest the Dragon head to give exhibition visitors an unobstructed, "out of world" view into the cave to see sculpture.

Cave was given a beam frame and broken into 5 components for *portability*.

Frame was then strapped to give effect random angular details ( rather than the organic flowing curves of a creature) required of a rock face. This was then skinned with offcuts sculpted into random shapes of an underwater habitat. This was an opportunity to reuse some of the offcuts from our other builds (the debri of past lives settling on the sea floor to create the cave wall) and was a chill, low maintenance (not difficult or taxing) but kinda creative activity for anyone who wanted help out( a great way to introduce new participants and other SLQ staff to the project - cause you cant really get it wrong and if you do its just rubbish so you haven't wasted anything precious).

It will probably be a good idea to create a sign consistent with the design that says something like

“Our sea dragon is shy - one person whispering to it in the cave at a time”

## Photoshoot

On 7 Oct a photo shoot of the dragon was conducted to get images for the exhibition marketing. The Dragon was assembled as much as possible to get the photos and parts that weren't finished (eyes mustache, cheeks, spikes, neck) were faked or will be photoshopped in.

## Eyes

Eyes were made by Zac from the Saturday Arvo Crew. Zac paper mache over to top of 2 acrylic cake display domes. For the photoshoot we added some black paper pupils which looked cool and lifted the whole sculpture.

## Spines

spines were cut on the cnc with the drag knife in 3 sizes and were papered with crushed tissue. These were glued to sheets of cardboard for quick application one the sculpture is in situ.

## Teeth and mouth

teeth were made by BSH students and were cover a range of people (Courtney, Frank Tiffany)

## Moustache

Tiffany faked up a quick set of Mustaches for the photoshoot but we would like to make a longer one with more 3d form depth

## Koi Kites and Poles

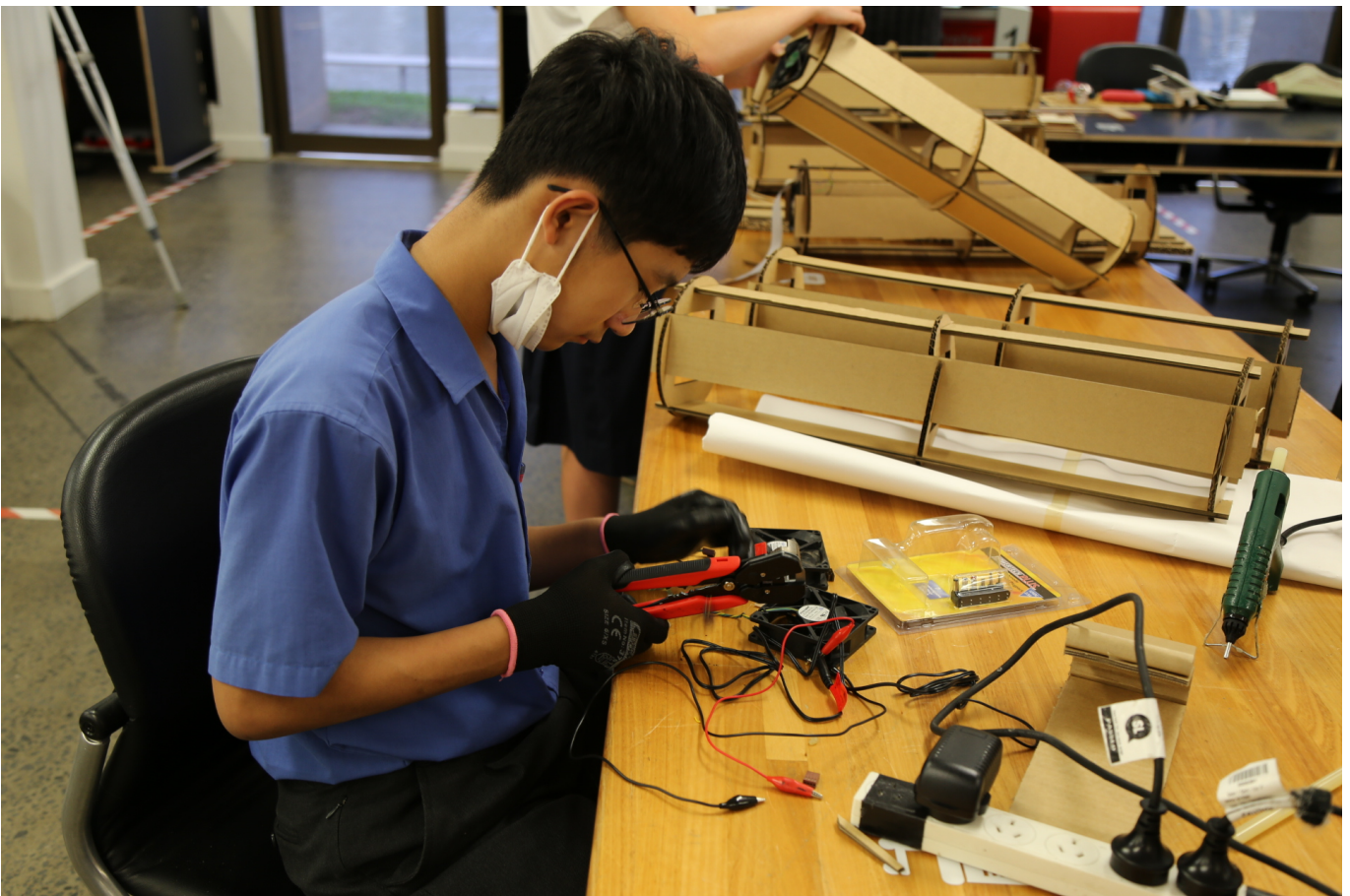
On the 14th and 21st Oct BSH students came into the edge for their last 2 workshops. On the 14th participants worked with Billie to Marble colourful paper for the Koi scales. We curated the use of colour a little by only offering a small pallet of colours at each of the 4 workstations we had set up. The colours used were mixed to match the marketing ID colour pallet and the small selection was meant to assist in creating some contrast between the colours.





On the 21 broke up into small teams

- One team making the frame and installing fans





- One team cutting scales,





- One team cutting eyes





- One team cutting face/gills



- One team cutting and tails
- One team doing final assembling







