Electronics session

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This session continues on from the public session and completes the triggering electronics for the game.

Engagement style

Venue

fabrication lab

Dates

Thursday 22nd November

Capacity

10

Staffing

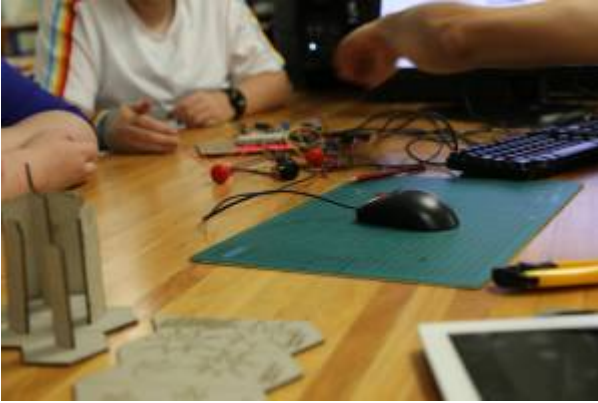2 x program officers

THE PLAN

10-12pm young people from Albert Park

We have the sounds and the video (spend some time feeding back on the video content and edit)

We will connect a pie and all the buttons and speaker.

Make a cardboard box alongside the game board for the media controller of buttons to go into.

Reflection

During this session the young people were very focused. They connected all the buttons and (both for sound and video). Worked on then labeling the associated letter/number for triggering. They then each had a go with working on uploading the media and connecting it to the triggering system. They need to navigate the terminal where code (python) is invoked.