ThinkFun

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ThinkFun uses alternative approaches in STEM education to teach critical thinking, problem-solving and coding skills. The kit available from State Library includes the ThinkFun Gravity Maze game, posing challenges via strategic placement of towers to create the perfect path for your marble to reach its intended target. The kit also offers a screen-free approach to the teaching of coding skills with 3 Code programming game series kits, On the brink, Robot repair, and Rover control.

Recommended Ages	Year 3+ (ages 8+)
Product Cost	$75 per kit
Where to Purchase	ThinkFun kits can be purchased from Modern Teaching Aids

Loanable Kits

State Library has kits of this item available for loan to libraries within the Regional Libraries Queensland and Indigenous Knowledge Centres network. Libraries can place a reservation through the Aurora catalogue (availability is subject to existing reservations, loans and associated return dates).

The kits are for use by patrons within the library only, as part of supervised library programming. They will not be listed in the public online catalogue for personal reservation.

Please contact Access Services, or phone 07 3842 9014 with any queries.

Resources

- Makedo in education
- Makedoable projects from Instructables